Lattice Surgery Compiler For Quantum Error Correction



BACKGROUND: A major challenge with the current generation of Quantum Computers is the occurrence of errors while performing computations. A proposed solution for their mitigation are quantum error correcting codes (OECC). This project focuses on the methodology of Lattice Surgery of Surface Codes which achieves fault tolerance by "surgically" merging and splitting a lattice of many quantum bits (qubits). In particular, we made a compiler that automatically translates quantum programs to instructions that specify Lattice Surgery merges and splits to add QECC.

METHODS

- 1. Accept a OASM circuit as input
- High precision Clifford+T approx. 2.
- 3. **Generate Lattice Surgery Instructions**
- Routing on custom layouts 4.
- 5. View the result in browser



A state of the art, **open source**, user friendly, integrated way to add **Error Correction** to **Quantum Programs**

Lattice Surgery is a language for quantum error correction we compile and visualize:

Entangled

(1,0)



(0,1)	^(0,2) Entangled	Split	(0,0) Outcome: +1	
(1,1)	(1,2)		(1,0)	

Custom Layouts that can be hand or machine optimized for each computational task, as ASCII text



We call LS Instructions an intermediate representation to separate the pre processing from the routing and scheduling

(0.1)

m>

HGate 2
SGate 1
HGate 2
Init 4 +>
RequestMagicState 9
MultiBodyMeasure 1:Z,4:Z
MeasureSinglePatch 4 Z
MultiBodyMeasure 2:X,4:X
SGate 2
Init 5 +>
MultiBodyMeasure 1:Z,5:X
MultiBodyMeasure 2:X,5:X
MeasureSinglePatch 5 Z

LATTICE SURGER

Visit us at:

latticesurgerv.com github.com/latticesurgery-com (Give us a star!)

Compiler Pipeline

A pluggable pipeline in two major stages, optimized for execution speed and with a linear runtime option





SIMON FRASER



research

The combination of the two formats above allows us to produce instructions that, with the addition of an Error Decoder, are ready to be sent to a physical quantum computer